



Snider NHL Playoff Fantasy Draft

The Rules: *Updated April 18, 2024 – Official Copy*

The Ed Snider Youth Hockey & Education NHL Playoff Fantasy Draft (Fantasy Draft) is a fantasy hockey draft held annually in Philadelphia prior to the Stanley Cup playoffs. The Fantasy Draft creates a unique opportunity for participants to step into the exciting world of hockey to assemble the “Ultimate Hockey Dream Team” from eligible Stanley Cup playoff players.

Before the Draft begins, you will establish your position in the Draft. You and your team will then be instructed to sit at your assigned draft table. At your draft table you’ll find:

- Player statistics from Stanley Cup-bound NHL teams
- Player grid sheets - to keep record of which players have already been drafted
- Team draft form - to record your drafts picks (one copy is given to the Scribe at the end of the evening and a copy is given to each member of your team)
- Draft rules

The Draft begins when the Fantasy Hockey Commissioner/Emcee conducts the official roll call. The Commissioner/Emcee will ask you to name a spokesperson for your team to announce your draft picks. The Scribe will record all draft choices and trades sanctioned by the Commissioner/Emcee.

The procedure for the eight-round draft is a snake format and is as follows:

- For the first round of the Draft, the team with the first draft position makes the first overall selection; the team with the second draft position makes the next selection. The first round continues until the last team has made its first-round draft selection.
- For the next round of the Draft, the teams will pick in reverse order (the team with the last draft position from the previous round makes the first pick of the next round).
- This procedure continues until eight rounds of the draft are completed.

Teams will be allowed a limit of two minutes to select each player. If the team exceeds the time limit, they will forfeit their pick until the round is complete. A timekeeper will ensure the rules are followed. Each team is allowed one, 30-second time out. Each team may but is not required to draft **one** set of goaltenders (team goalies, not an individual goalie).



Players not chosen will remain in the pool for trading. When the drafting of players officially concludes, the party continues.

TRADING

Prior to the beginning of the Draft, a team can negotiate trading its draft position with another team for a fee (additional donation to Ed Snider Youth Hockey & Education). The Fantasy Hockey Commissioner/Emcee will assess this fee. Trading players can take place during and after the Draft. For a trade, a team can negotiate with any player or group of players. When two teams have agreed on a trade, the team spokesperson must obtain the Commissioner/Emcee's approval and log it with the Scribe. Upon official certification, the master drafting roster and team rosters will change. You may trade any player from your team one-for-one with any of those left in the pool, after approval from the Commissioner/Emcee. Trading cannot result in any one team drafting more or less than 8 players (including goaltenders), and no team can have more than one set of goaltenders. Teams may trade players until the specified time at the end of the evening when the Fantasy Hockey Commissioner/Emcee declares negotiations must cease. When the event has ended, the team spokesperson must sign the original draft form to officially sanction the player picks. The Scribe is given the top copy and the remaining copies are distributed to the members of your team.

AMASSING THE POINTS

During the playoffs, at the end of each round, you will receive a report from Snider on the status of your team based on the unique Fantasy Draft scoring system. At the end of the playoffs, the team whose players amassed the most points is the overall Fantasy Draft winner. The team will be declared the Fantasy Hockey Champion and winner of the coveted Snider Cup. The winning team will receive 16 (sixteen) Suite tickets + 4 VIP Parking Passes to a 2024-2025 Flyers regular season game (TBD).

POINTS AWARDED FOR SCORING

	<u>Goal</u>	<u>Assist</u>
Regulation	2	1
Overtime	6	3
Game Winner (Regulation)	5	3
Short Handed	5	3

Each goal beyond one in a game: two point bonus

- If a short-handed goal also qualifies as a game winner, points will be awarded for both.



- Any goalie who scores a goal will receive 50 points; if that goal is scored in the first or second period, that goalie will receive 100 points. Goalies do not receive points for assists.

POINTS AWARDED FOR DEFENSIVE PLAY

All drafted defensemen are eligible for the points awarded for defensive play, regardless of whether or not they are dressed.

	<u>TEAM GOALIE POINTS</u>	<u>ALL DEFENSEMEN</u>
Shutout	8	4
One goal allowed	4	2
Winning goalie	2	-

The team's goalie position receives the points for a shutout or one goal game in addition to the two points for winning (i.e. if a team loses a game 1-0, the losing goalie position receives the four points for allowing only one goal. The winning team goalie position would receive ten points.)

BALANCE BONUS POINTS

- The players on the Wild Card teams in each conference will have their point totals doubled.
- Players on the NHL teams who lose in Round One (Conference Quarterfinal) to the teams that win their Conference Championships get a five-point bonus.
- Players on the NHL team who lose in Round Two (Conference Semifinals) to the Stanley Cup Champions get a ten-point bonus.

PENALTY POINTS

The founders of the Fantasy Hockey Draft want to go on record as abhorring violence in organized sports. In no way is this point system to be considered as an endorsement of rule breaking by the players. Now that we have covered ourselves, here is the system:

The player with the most penalty minutes in the playoffs will receive 18 points; 2nd – 15 points; 3rd – 10 points; 4th – 8 points; 5th – 5 points. These overall penalty bonus points are not subject to double points for wildcard teams.

PLEASE NOTE:

- Two- and five-minute penalties count for the purpose of calculating total time.
- Misconducts, game misconducts and match misconducts are not applicable.
- If a goalie has received a penalty, the team goalie position receives the points – not the player who serves the penalty.
- The points for the most penalty minutes in the playoffs will be split if there is a tie between two players (i.e., one-half the total points for 1st and 2nd would be split if two players tied for first.)



TIEBREAKER

In the event of a tie after all games have been played, the team with the individual player (or set of goalies) who has earned the most points will be declared the winner.